

# New Ways to Vue

How the new tools and techniques affect  
the way we **view** and build applications

ANTHONY FU



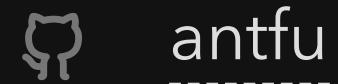
Vue.js London  
Oct. 20th, 2021

# Anthony Fu

Vue & Vite core team member.

Creator of Slidev, VueUse, Vitesse, Type Challenges, etc.

Fanatical open sourceror. Working at NuxtLabs.



[antfu](#)



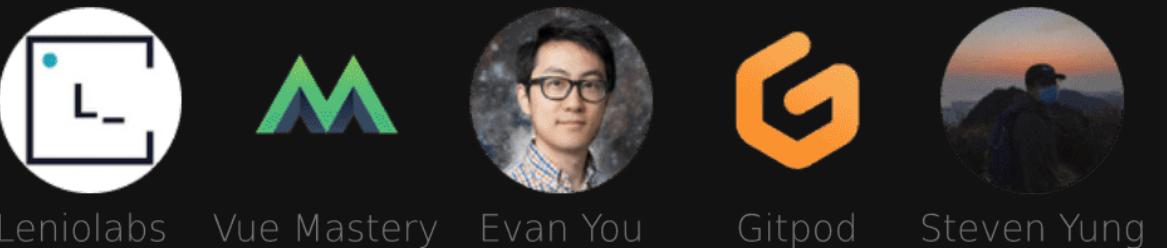
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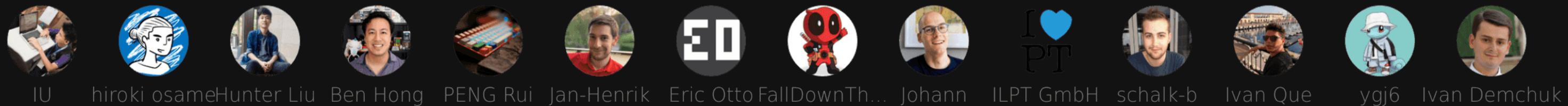
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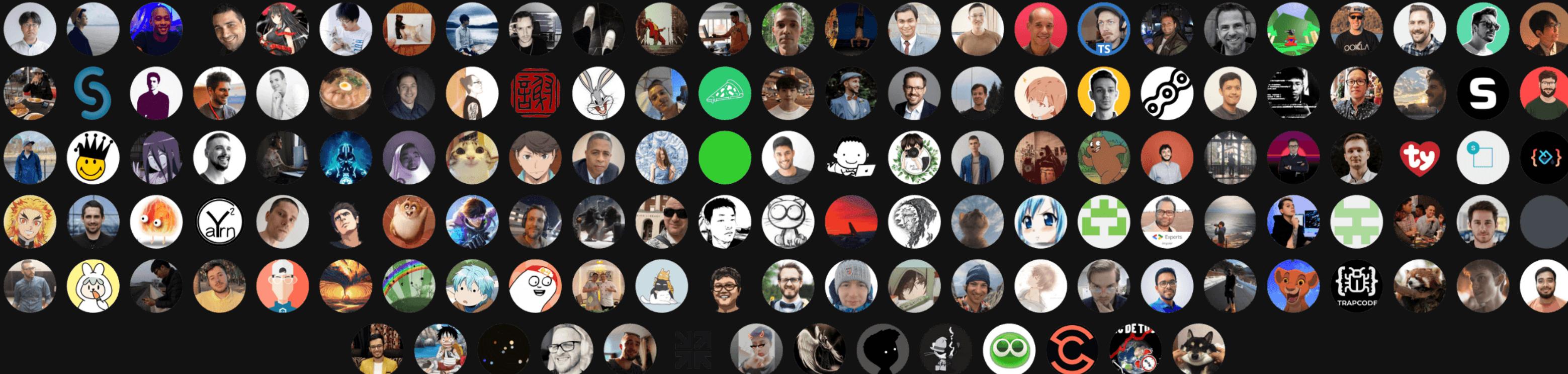
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New Ways to Vue 

# The Vue 2 Ways

```
<template>
  <!-- -->
</template>

<script>
import Vue from 'vue'
import Foo from './components/Foo.vue'
import { mixinBar } from './mixins/bar'

export default Vue.extend({
  components: {
    Foo,
    // ...
  },
  mixins: {
    mixinBar,
    // ...
  },
  data() {
    return {
      // ...
    }
  },
  methods: {
    //
  }
})
```

## THE PROBLEM

- "Scaffolding code" for each component
- Extensibility
- TypeScript support

# Composition API

## OPTIONS API

```
export default {
  data() {
    return {
      dark: false,
      media: matchMedia('(prefers-color-scheme: dark)')
    }
  },
  methods: {
    toggleDark() { this.dark = !this.dark },
    update() { this.dark = this.media.matches }
  },
  created() {
    this.media.addEventListener('change', this.update)
    this.update()
  },
  destroyed() {
    this.media.removeEventListener('change', this.update)
  }
}
```

## COMPOSITION API

```
import { ref, onUnmounted } from 'vue'
export default {
  setup() {
    const media = matchMedia('(prefers-color-scheme: dark)')
    const dark = ref(media.matches)

    const update = () => dark.value = media.matches
    const toggleDark = () => dark.value = !dark.value

    media.addEventListener('change', update)
    onUnmounted(() => {
      media.removeEventListener('change', update)
    })

    return { dark, toggleDark }
  }
}
```

# Composability

```
import { useDark } from './useDark'

export default {
  setup() {
    return {
      ...useDark()
    }
  }
}
```

```
import { ref, onUnmounted } from 'vue'

export function useDark() {
  const media = matchMedia('(prefers-color-scheme: dark)')
  const dark = ref(media.matches)

  const update = () => dark.value = media.matches
  const toggleDark = () => dark.value = !dark.value

  media.addEventListener('change', update)
  onUnmounted(() => {
    media.removeEventListener('change', update)
  })
  return { dark, toggleDark }
}
```

# `<script setup>` syntax

```
`<script>`
```

```
<script>
import { ref, computed } from 'vue'
import MyButton from './MyButton.vue'
export default {
  components: {
    MyButton,
  },
  setup() {
    const counter = ref(0)
    const doubled = computed(() => counter.value * 2)

    function inc() {
      counter.value += 1
    }

    return { counter, doubled, inc }
  }
}</script>
```

```
`<script setup>`
```

```
<script setup>
import { ref, computed } from 'vue'
import MyButton from './MyButton.vue'

const counter = ref(0)
const doubled = computed(() => counter.value * 2)

function inc() {
  counter.value += 1
}

</script>
```

- Variables, functions, and components are directly available in the template
- Now stable in Vue 3.2

# `v-bind()` in `<style>`

WITHOUT

```
<template>
  <button :style="{ color: buttonColor }">
    My Button
  </button>
</template>

<script>
export default {
  data() {
    return {
      buttonColor: 'green'
    }
  }
}
</script>

<style>
button {
  border-radius: 4px;
}
</style>
```

WITH V-BIND()

```
<template>
  <button>My Button</button>
</template>

<script setup>
const buttonColor = ref('green')
</script>

<style>
button {
  border-radius: 4px;
  color: v-bind(buttonColor);
}
</style>
```

# The New Default Tooling - Vite



What's Vite?

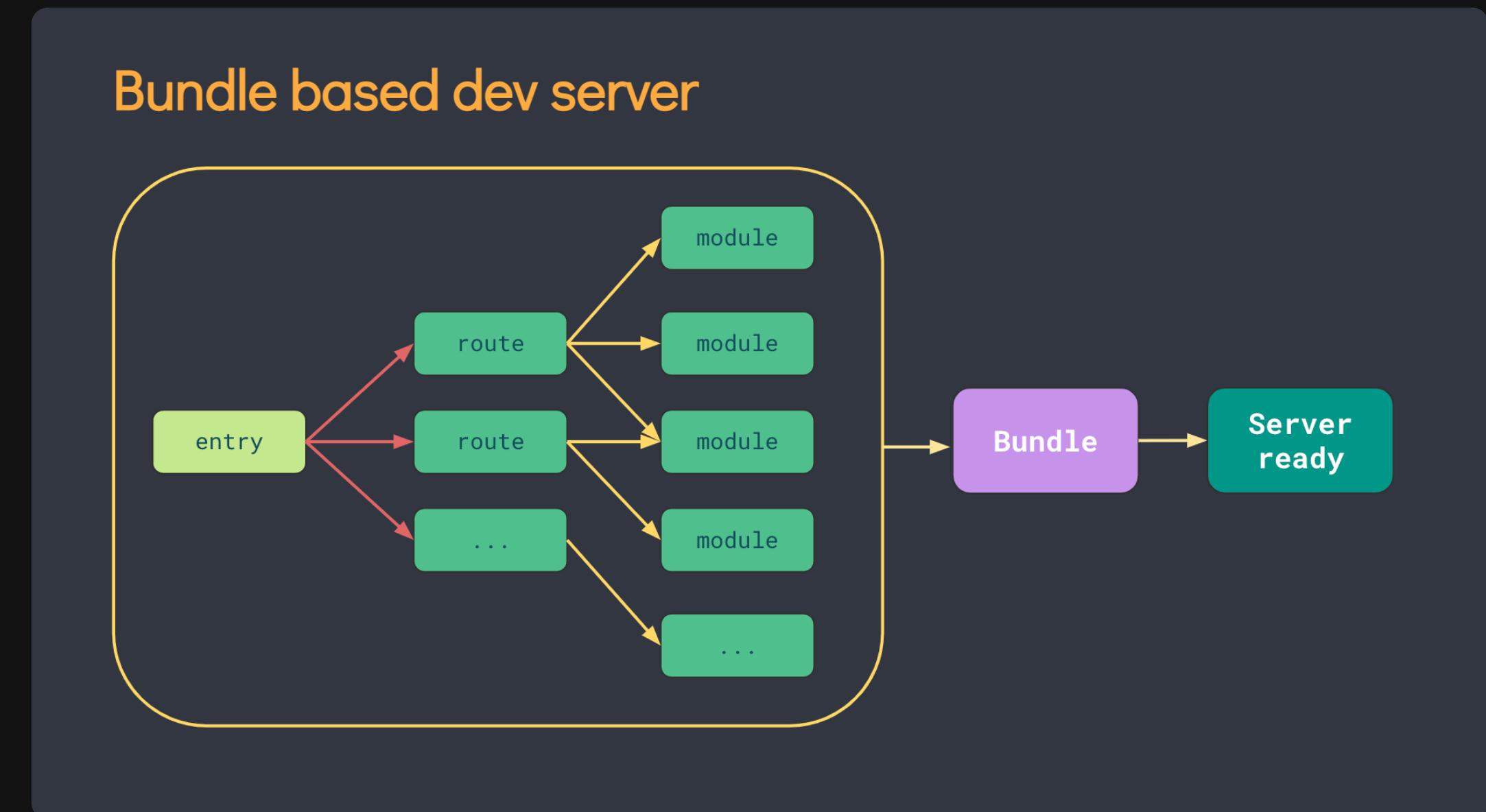
# Bundlers

BUILD FIRST

- Designed for production build first
- Need to bundle the entire project to start the dev server
- Complex configuration
- HMR gets slower as projects grow



Webpack    Rollup



# Dev Servers

DEV FIRST

- Design for Web development
- Native ESM + Unbundled
- Server ready immediately
- On-demand
- Instant HMR
- ...much more!

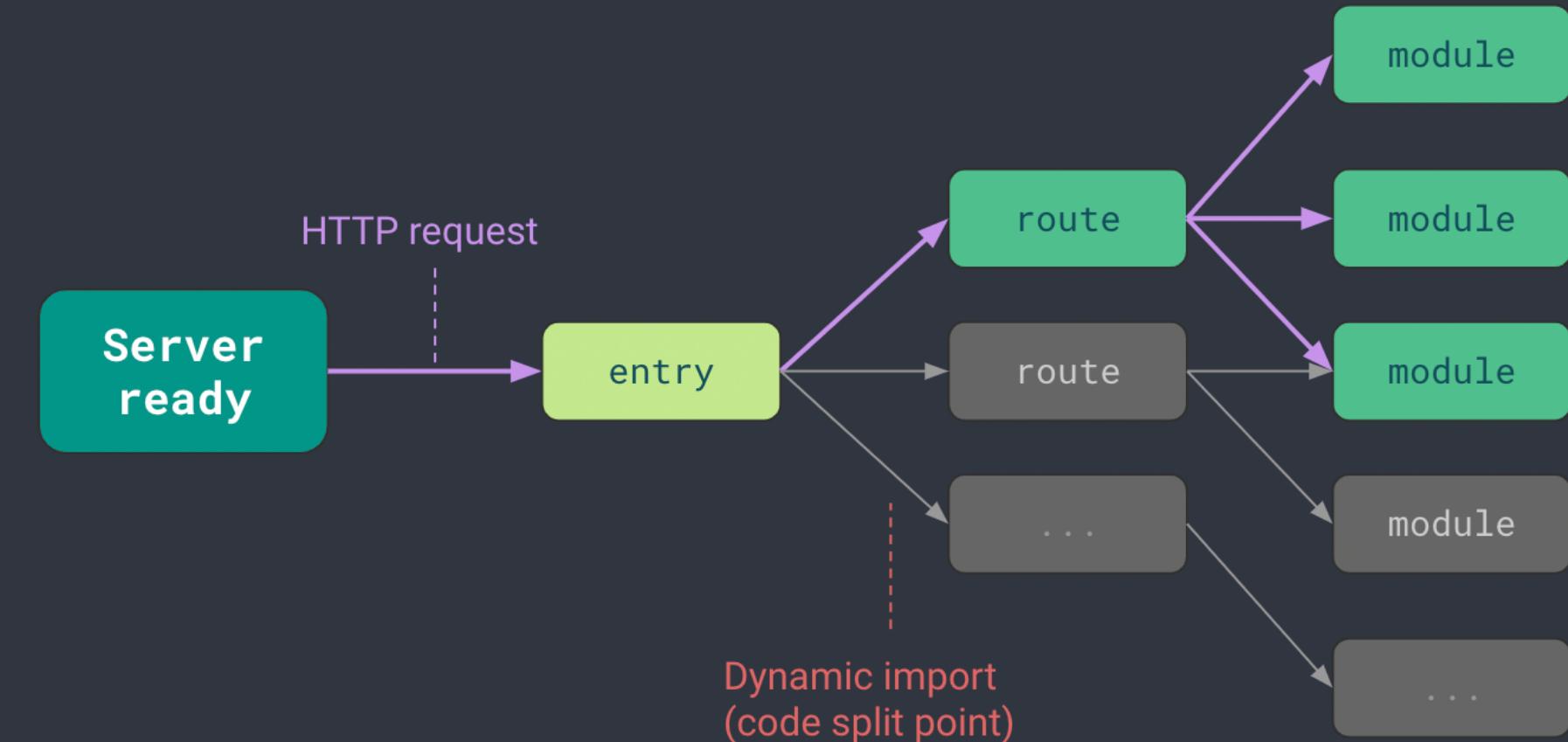


Snowpack



Vite

## Native ESM based dev server



# What do Vue 3 and Vite bring to us?

Better performance and better DX

New Ways to View 

# Using Components

```
<template>
  <my-container>
    <my-button />
    <my-input />
  </my-container>
</template>

<script>
import MyContainer from '../components/MyContainer.vue'
import MyButton from '../components/MyButton.vue'
import MyInput from '../components/MyInput.vue'

export default {
  components: {
    MyContainer,
    MyButton,
    MyInput,
  }
}
</script>
```

## TO USE A COMPONENT

- Import and name it
- Register the component
- Use it in the template

## THE PROBLEM

- Verbose
- Names are repeated at least 4 times

# Using Components

```
<template>
  <my-container>
    <my-button />
    <my-input />
  </my-container>
</template>

<script setup>
import MyContainer from '../components/MyContainer.vue'
import MyButton from '../components/MyButton.vue'
import MyInput from '../components/MyInput.vue'
</script>
```

WITH `<SCRIPT SETUP>`

- Imports will be available directly in the template
- No longer need to register the components

BUT...

- The name is still repeated 3 times

# Components Auto Importing

 antfu/vite-plugin-components

Using  vite-plugin-components

```
<template>
  <my-container>
    <my-button />
    <my-input />
  </my-container>
</template>
```

That's it!

HOW?

- **Compile-time** components resolving
- Components auto-discovery under `src/components` directory

DIFFERENCES FROM GLOBAL REGISTRATION

- Code-splitting
- No manual registration
- Skipped runtime resolving

# How the compilation work

```
<template>
  <my-container>
    <my-button />
    <my-input />
  </my-container>
</template>
```

Will be compiled by `@vue/sfc-compiler` to (Could inspect via <https://sfc.vuejs.org>)

```
import { resolveComponent as _resolveComponent } from "vue"
function render(_ctx, _cache) {
  const _component_my_button = _resolveComponent("my-button")
  const _component_my_input = _resolveComponent("my-input")
  const _component_my_container = _resolveComponent("my-container")

  return (_openBlock(), _createBlock(_component_my_container, null, {
    default: _withCtx(() => [
      _createVNode(_component_my_button),
      _createVNode(_component_my_input)
    ]),
    _: 1 /* STABLE */
  }))
}
```

# Write the Vite plugin

```
// vite.config.ts
export default {
  plugins: [
    {
      name: 'my-plugin',
      enforce: 'post',
      transform(code, id) {
        if (!id.endsWith('.vue'))
          return

        return code.replace(
          /_resolveComponent\("(.+?)"/g,
          (_, name) => {
            const component = findComponent(name)
            // inject import for component
            return component.path
          })
      }
    }
  ]
}
```

- Use `enforce: post` to ensure the plugin runs after Vue's compilation
- Use `transform` hook to modify the code
- Filter out files that are not Vue
- Replace the `\_resolveComponent` usage to real component import

Read [Vite Plugin API Documentation](#) for more

# The Result

```
import { resolveComponent as _resolveComponent } from "vue"

function render(_ctx, _cache) {
  const _component_my_button = _resolveComponent("my-button")
  const _component_my_input = _resolveComponent("my-input")
  const _component_my_container = _resolveComponent("my-container")

  return () => /* ... */
}
```

After:

```
import { resolveComponent as _resolveComponent } from "vue"
import _component_my_button from "../components/MyButton.vue"
import _component_my_input from "../components/MyInput.vue"
import _component_my_container from "../components/MyContainer.vue"

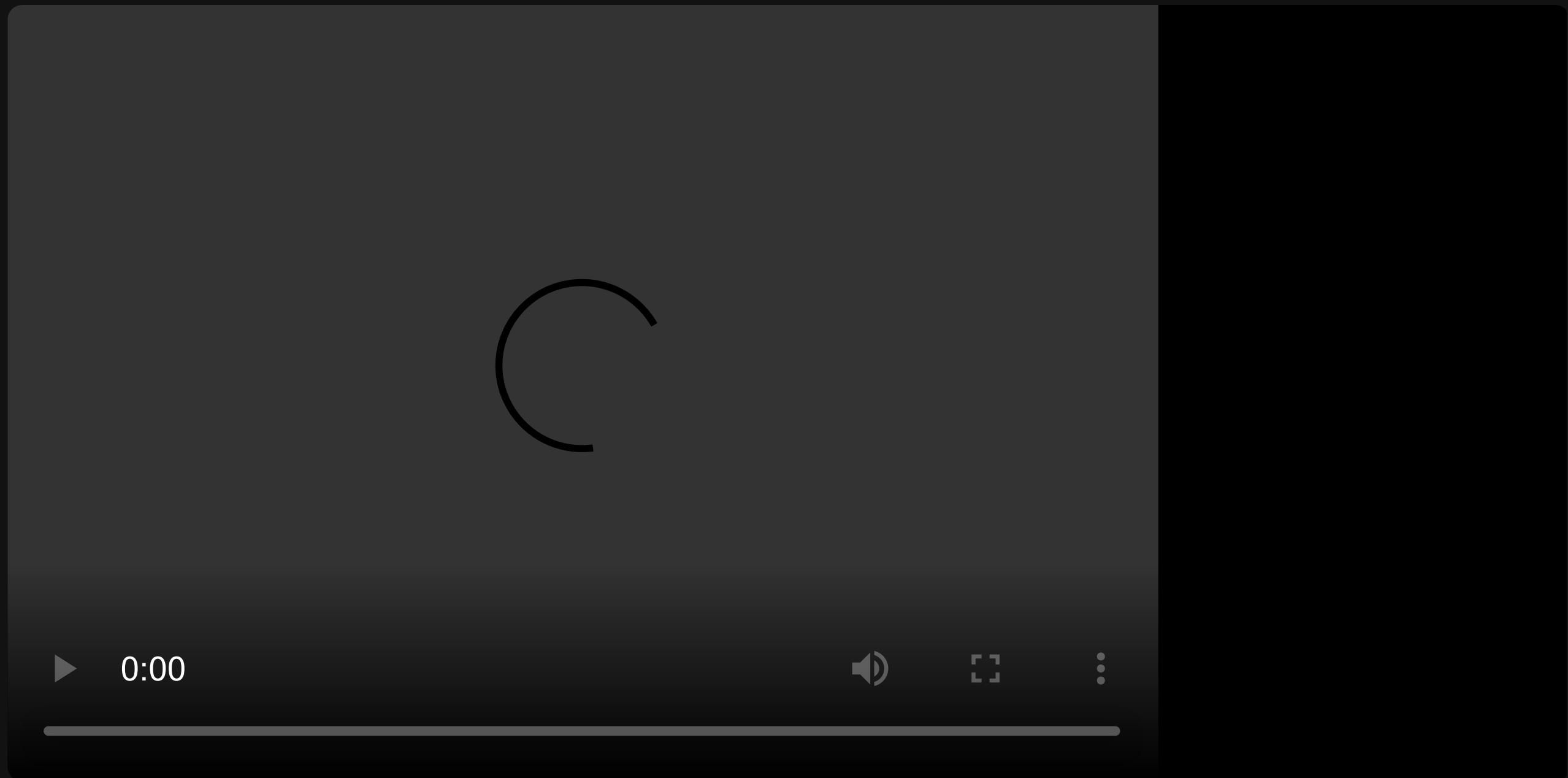
function render(_ctx, _cache) {
  return () => /* ... */
}
```

# Inspecting Module Graph

Intermediate state of each transformation



antfu/vite-plugin-inspect



# API Auto Importing

 antfu/unplugin-auto-import

Similarly, we could do auto importing for APIs.

```
<script setup>
import { ref, computed, watch } from 'vue'
import { debouncedWatch } from '@vueuse/core'

const counter = ref(0)
const doubled = computed(() => counter.value * 2)

debouncedWatch(counter, () => {
  console.log('counter changed')
})
</script>
```

```
<script setup>
const counter = ref(0)
const doubled = computed(() => counter.value * 2)

debouncedWatch(counter, () => {
  console.log('counter changed')
})
</script>
```

# Vite Ecosystem

-  [vite-plugin-components](#) - Components auto-import
-  [vite-plugin-auto-import](#) - API auto-import
-  [vite-plugin-icons](#) - On-demanded icons solution
-  [vite-plugin-inspect](#) - Inspect intermedia state of Vite
-  [hannoeru/vite-plugin-pages](#) - File-based routing
-  [vite-plugin-windicss](#) - Windi CSS (On-demand Tailwind CSS)
-  [axe-me/vite-plugin-node](#) - Vite HMR for backend Node.js app
-  [annccb/vite-plugin-style-import](#) - On-demand components style importing

...and more



**awesome**

 [vitejs/awesome-vite](#)

Vite has inspired many new plugins and better ways to improve DX

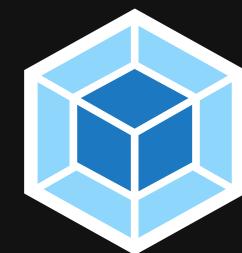
Bring them to Your Existing Projects

Today!

# Introducing unplugin

A universal plugin interface for Webpack, Vite, Rollup,  
and more...

write once and runs on:



# Unplugin

VITE PLUGIN

```
export const VitePlugin = () => {
  return {
    name: 'my-first-unplugin',
    transform (code) {
      return code.replace(
        /<template>/,
        `<template><div>Injected</div>`
      )
    },
  }
}
```

UNPLUGIN

```
import { createUnplugin } from 'unplugin'

export const unplugin = createUnplugin(() => {
  return {
    name: 'my-first-unplugin',
    transform (code) {
      return code.replace(
        /<template>/,
        `<template><div>Injected</div>`
      )
    },
  }
})

export const VitePlugin = unplugin.vite
export const RollupPlugin = unplugin.rollup
export const WebpackPlugin = unplugin.webpack
```

 [unjs/unplugin](#)

# Vite Plugins → Unplugins

`vite-plugin-components` → `unplugin-vue-components`

`vite-plugin-auto-import` → `unplugin-auto-import`

For  Vue /  React /  Svelte /  Vanilla / Any framework

`vite-plugin-icons` → `unplugin-icons`

 Vue  
 React  
 Preact  
 Svelte  
 SolidJS  
 Web Components  
 Vanilla  
...

+

 Vite  
 Nuxt  
 Next.js  
 Rollup  
 Vue CLI  
 Webpack  
...

+

 Carbon Icons  
 Material Design Icons  
 Unicons  
 Twemoji  
 Tabler  
 BoxIcons  
 EOS Icons  
...

# What about Vue 2?

We got you covered!

# Vue 2

## POLYFILLS

- Composition API: `@vue/composition-api`
- `

# Sum Up

This is what you could get in Vue 2, Nuxt 2, Vue CLI, Vue 3, Vite:

```
<template>
  <button>
    <IconSun v-if="dark" />
    <IconMoon v-else/>
  </button>
</template>

<script>
import IconSun from '@some-icon-set/sun'
import IconMoon from '@some-icon-set/moon'
```

```
export default {
  components: {
    IconSun,
    IconMoon,
  },
  data() {
    return {
      dark: false,
      media: matchMedia('(prefers-color-scheme: dark)')
    }
  },
  methods: {
```

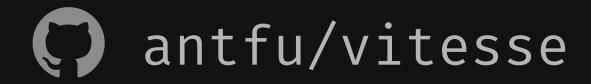


```
<script setup>
const dark = useDark()
</script>

<template>
  <button>
    <IconSun v-if="dark" />
    <IconMoon v-else/>
  </button>
</template>
```

# Starter Templates

Project templates that have plugins mentioned previously



[antfu/vitesse](#) Opinionated Vue 3 + Vite Starter template



[antfu/vitesse-nuxt](#) Vitesse experience on Nuxt 2



[antfu/vitesse-webext](#) Vitesse for Web Extensions

TRY IT NOW!

```
npx degit antfu/vitesse
```

Spoiler: Nuxt 3 will have many of these features built-in directly.

# Thank You!

Slides can be found on [antfu.me](http://antfu.me)

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